1	What is claimed is:
1	1. An article comprising a machine readable medium storing instructions that, if
2	executed by a machine, cause the machine to perform a plurality of operations
3	comprising:
4	specifying a monitor address;
5	suspending a thread until a monitor break event occurs;
6	testing whether the monitor break event is a write to the monitor address;
7	if the monitor break event is not the write to the monitor address, then suspending
8	the thread again.
1	
1	2. The article of claim 1 wherein suspending the thread again comprises returning to
2	specifying the monitor address.
1	
1	
1	3. The article of claim 2 wherein specifying the monitor address comprises executing a
2	MONITOR instruction and wherein suspending the thread until the monitor break
3	event occurs comprises executing an MWAIT instruction.
1	
1	4. The article of claim 1 wherein said plurality of operations further comprise, after
2	specifying the monitor address and before suspending the thread:
3	testing whether data at the monitor address has changed.
1	
1	5. The article of claim 1 wherein specifying the monitor address comprises executing an

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2	instruction with an operand chosen from a set consisting of a linear address, a virtual
3	address, a physical address, and a relative address.
1	
1	6. The article of claim 5 wherein the operand is one of a second set consisting of an
2	explicit operand and an implicit operand.
1	
1	7. The article of claim 1 wherein said monitor address specifies a cache line.
1	
1	8. The article of claim 2 wherein said plurality of operations further comprise providing
2	second operand as a mask operand to control which events are monitor break events.
1	
1	9. An article comprising a machine readable medium storing instructions that, if
2	executed by a machine, cause the machine to perform operations comprising:
3	programming a monitor with a monitor address corresponding to a cache line of a
4	least one work location;
5	suspending a thread until a monitor break event occurs;
6	testing whether the at least one work location indicates a first task is ready to
7	execute;
8	testing whether the at least one work location indicates a second task is ready to
9	execute;
10	if neither the first task nor the second task is ready to execute, then returning to
11	suspending the thread.

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1	10. The article of claim 9 wherein returning to suspending the thread until the monitor
2	break event occurs further comprises re-programming the monitor with the monitor
3	address prior to suspending the thread.
1	
1	11. The article of claim 9 wherein returning to suspending the thread comprises returning
2	to programming the monitor with the monitor address.
1	
1	12. A method comprising:
2	specifying a monitor address;
3	suspending a thread until a monitor break event occurs;
4	testing whether the monitor break event is a write to the monitor address;
5	if the monitor break event is the write to the monitor address, then suspending the
6	thread again.
1	
1	13. The method of claim 12 wherein suspending the thread again comprises returning to
2	specifying the monitor address.
1	
1	14. The method of claim 13 wherein specifying the monitor address comprises executing
2	a MONITOR instruction and wherein suspending the thread until the monitor break
3	event occurs comprises executing an MWAIT instruction.
1	
1	15. The method of claim 12 wherein said method further comprises, after specifying the

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monitor address and before suspending the thread:

3	testing whether data at the monitor address has changed
1	
1	16. The method of claim 12 wherein specifying the monitor address comprises executing
2	an instruction with an operand chosen from a set consisting of a linear address, a
3	virtual address, a physical address, and a relative address.
1	
1	17. The method of claim 16 wherein programming the operand is one of a second set
2	consisting of an explicit operand and an implicit operand.
1	
1	18. The method of claim 1 wherein said method further comprises enabling recognition
2	of writes to the monitor address as monitor break events.
1	
1	19. The method of claim 13 further comprising providing a second operand as a mask
2	operand to control which events are monitor break events.
1	
1	20. A system comprising:
2	a processor;
3	a monitor to generate a monitor break event in response to a memory access to a
4	monitor address;
5	event detect logic to detect an of a plurality of monitor break events;
6	a memory to store a loop in a first thread executable by said processor to specify
7	said monitor address and to repeatedly suspend said first thread after monitor
8	break events until the memory access to the monitor address occurs.
1	

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1	21. The system of claim 20 wherein said loop comprises:
2	a first instruction to specify the monitor address;
3	a second instruction to suspend said first thread.
1	
1	22. The system of claim 21 wherein said loop further comprises a test after said first
2	instruction to determine whether data at the monitor address has changed after
3	execution of the first instruction but before execution of the second instruction,
4	wherein said loop exits without execution of the second instruction if data at the
5	monitor address has changed.
1	
1	23. The system of claim 21 wherein said loop further comprises a test after said first
2	instruction to determine whether data at the monitor address has changed after
3	execution of the second instruction wherein said loop performs another iteration if
4	data at the monitor address has not changed.
1	
1	24. The system of claim 20 wherein said loop comprises:
2	a test to determine whether a work location in a first cache line indicated by the
3	monitor address contains a first value, wherein a first routine is executed if
4	said work location contains the first value;
5	a second test to determine whether the work location in said first cache line
6	contains a second value, wherein a second routine is executed if said work
7	location contains the second value;
8	an instruction to suspend said first thread if said work location does not contain

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9	said first value and said work location does not contain said second value.
1	25. A system comprising:
2	a processor;
3	a monitor;
4	a memory to store an idle loop in a first thread executable by said processor to
5	perform operations comprising:
6	specifying a monitor address;
7	suspending said first thread until a monitor break event occurs;
8	testing whether the monitor break event is a write to the monitor address;
9	if the monitor break event is not the write to the monitor address, then
10	returning to specifying the monitor address.
1	
1	26. The system of claim 25 wherein specifying the monitor address comprises executing
2	a first instruction and wherein suspending the thread until the monitor break event
3	occurs comprises executing a second instruction.
1	
1	27. The system of claim 25 wherein said operations further comprise, after specifying the
2	monitor address and before suspending the thread:
3	testing whether data at the monitor address has changed.
1	
1	28. A method comprising:
2	executing a first instruction in a first thread that specifies a monitor address;
3	executing a second instruction in said first thread to suspend said first thread until

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4	a write access implicating said monitor address or an interrupt occurs;
5	executing a plurality of instructions in a second thread;
6	after the write access or the interrupt occurs, testing whether a data element
7	associated with said monitor address has changed;
8	returning to executing the second instruction if the data element has not changed
1	
1	29. The method of claim 28 wherein returning to executing the second instruction
2	comprises returning to executing the first instruction and continuing on to executing
3	the second instruction.
1	
1	30. The method of claim 28 further comprising testing whether the data element
2	associated with said monitor address has changed prior to executing said second
3	instruction.